

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1-13: Cancelled.

14. (Currently amended) A method comprising:
retrieving real-time interactive content from a plurality of sources into a server;
recognizing first transmission and reception capabilities of a first client device with said server;
recognizing second transmission and reception capabilities of a second client device with said server, said second client device being a different client device than said first client device;
configuring said real-time interactive content according to said first and second transmission and reception capabilities to ensure said first and second client devices each have an adequate time window during which a submitted response to respond to the real-time interactive content will be considered valid;
generating information pertinent to the real-time interactive content; and
substantially simultaneously transferring said configured real-time interactive content and said pertinent information to said first and second client devices.

15. (Previously presented) A method as recited in claim 14, wherein said interactive content is retrieved and updated automatically in accordance with a timetable.

16. (Previously presented) A method as recited in claim 14, further comprising organizing the retrieved interactive content into a first level database.

17. (Previously presented) A method as recited in claim 16, further comprising storing preferences of a user associated with said first client device in said server, wherein a set of second level databases are generated according to the preferences of said user.

18. (Previously presented) A method as recited in claim 17, wherein the method provides interactive services to a plurality of users, the first level database is organized and shared among said plurality of users, and a plurality of individual sets of second level databases are generated, said plurality of individual sets of second level databases corresponding respectively to said plurality of users.

19. (Currently amended) A ~~computer readable medium~~computing apparatus having ~~computer executable instructions for instructing~~ software stored thereon that when executed instructs the ~~a~~ computing apparatus to perform actions comprising:

retrieving real-time interactive content from a plurality of sources into said computing apparatus;

recognizing first transmission and reception capabilities of a first client device with said computing apparatus;

recognizing second transmission and reception capabilities of a second client device with said computing apparatus, said second client device being a different client device than said first client device;

configuring said real-time interactive content according to said first and second transmission and reception capabilities to ensure said first and second client devices each have an adequate time window during which a submitted response to respond to the real-time interactive content will be considered valid;

generating information pertinent to the real-time interactive content; and

substantially simultaneously transferring said configured real-time interactive content and said pertinent information to said first and second client devices.

20. (Currently amended) A ~~computer readable medium~~The computing apparatus as recited in claim 19, wherein said interactive content is retrieved and updated automatically in accordance with a timetable.

21. (Currently amended) ~~A computer readable medium~~ The computing apparatus as recited in claim 19, wherein said real-time interactive content is retrieved and updated automatically in accordance with a timetable.

22. (Currently amended) ~~A computer readable medium~~ The computing apparatus as recited in claim 21, further comprising organizing the retrieved interactive content into a first level database.

23. (Currently amended) ~~A computer readable medium~~ The computing apparatus as recited in claim 22, wherein the computing apparatus provides interactive services to a plurality of users, the first level database is organized and shared among said plurality of users, and a plurality of individual sets of second level databases are generated, said plurality of individual sets of second level databases corresponding respectively to said plurality of users.

24. (Currently amended) The method according to claim 14, wherein said configured real-time interactive content comprises betting information.

25. (Previously presented) The method according to claim 24, wherein said pertinent information comprises current information regarding prospective wagers.

26. (Currently amended) The method according to claim 24, wherein said configured real-time interactive content comprises betting information related to the preferences of said first and second client devices.

27. (Currently amended) The method according to claim 26, wherein the configured real-time interactive content comprises betting information related to a sports team indicated as being of interest to users of said first and second client devices.

Claims 28-36: Cancelled.

37. (Currently amended) The ~~computer readable medium computing apparatus~~ according to claim 19, wherein said configured real-time interactive content comprises betting information.

38. (Currently amended) The ~~computer readable medium computing apparatus~~ according to claim 37, wherein said pertinent information comprises current information regarding prospective wagers.

39. (Currently amended) The ~~computer readable medium computing apparatus~~ according to claim 37, wherein said configured real-time interactive content comprises betting information related to the preferences of said first and second client devices.

40. (Currently amended) The ~~computer readable medium computing apparatus~~ according to claim 39, wherein the configured real-time interactive content comprises betting information related to a sports team indicated as being of interest to users of said first and second client devices.

Claims 41-48: Cancelled.

49. (Currently amended) The method according to claim 14, wherein, for the steps of recognizing and configuring, said first and second transmission and reception capabilities with the server each include a type of terminal for the respective client device, a kind of connection with the server, and a connection speed with the server ~~are different than said second transmission and reception capabilities with the server~~.

50. (Currently amended) The method according to claim 24, wherein, for the step of configuring, said time window comprises a betting window during which a placed bet will be considered valid.

51. (Currently amended) The ~~computer readable medium~~computing apparatus according to claim 19, wherein, for the actions of recognizing and configuring, said first and second transmission and reception capabilities with the computing apparatus each include a type of terminal for the respective client device, a kind of connection with the computing apparatus, and a connection speed with the apparatus, and said first transmission and reception capabilities are different than said second transmission and reception capabilities with the computing apparatus.

52. (Currently amended) The ~~computer readable medium~~computing apparatus according to claim 37, wherein, for the action of configuring, said time window comprises a betting window during which a placed bet will be considered valid.

53. (Currently amended) An apparatus comprising:

a communications interface; and

a processor configured to ~~perform actions comprising:~~

~~retrieve~~ing real-time interactive content from a plurality of sources into said apparatus;

~~recognize~~ing first transmission and reception capabilities of a first client device with said apparatus;

~~recognize~~ing second transmission and reception capabilities of a second client device with said apparatus, said second client device being a different client device than said first client device;

~~configure~~ing said real-time interactive content according to said first and second transmission and reception capabilities to ensure said first and second client devices each have an adequate time window during which a submitted response to respond to the real-time interactive content will be considered valid;

~~generate~~ing information pertinent to the real-time interactive content; and

substantially simultaneously ~~transferring~~ing said configured real-time interactive content and said pertinent information to said first and second client devices.

54. (Currently amended) The apparatus according to claim 53, wherein, for the actions of recognizing and configuring, said first and second transmission and reception capabilities with the apparatus each include a type of terminal for the respective client device, a kind of connection with the apparatus, and a connection speed with the apparatus are different than said second transmission and reception capabilities with the apparatus.

55. (Currently amended) The apparatus according to claim 53, wherein said apparatus provides a betting service and said adequate time window to respond to the real-time interactive content comprises a betting window during which a placed bet will be considered valid.